Acceptance tests

Agile Modeling

Backlogs (Product and Sprint)

Behavior-driven development (BDD)

Cross-functional team

Continuous integration (CI)

Domain-driven design (DDD)

Information radiators (Scrum board, Task board, Burndown chart)

Iterative and incremental development (IID)

Pair programming

Planning poker

Refactoring

Scrum meetings (Sprint planning, Daily scrum, Sprint review and retrospective)

Test-driven development (TDD)

Agile testing

Timeboxing

Use case

User story

Story-driven modeling

Velocity tracking

Aims/ Requirements

Design/Decisions/Methodology/Tools

Usability evaluation

Evaluation